

Pickleball Scoring

Singles Scoring

- Singles scoring is the same as doubles, except that there is no second server.
- Players serve from the right side when the server's score is even and from the left side when the server's score is odd. The receiver lines up on the opposite side of the server.
- The score is called as: server score, receiver score.

Doubles Scoring

- Points may only be scored by the serving team, and both players on the serving doubles team have the opportunity to serve and score points until they commit a fault. Except on the first serve sequence of a new game:
 - At the beginning of each new game, only one partner on the serving team may serve before faulting, at which point service passes to the receiving team.
- At the start of the game, the player on the right/even court serves to the diagonally opposite court.
- If a point is scored, the server switches sides and serves from the left/odd court and serves to the diagonally opposite court.
- Players on the serving side continue to switch courts for service each time a point is scored.
- Players on the receiving side do not switch courts.
- The server continues to serve until the serving team loses a rally by committing a fault; then the serve passes to the second server on the team. This pattern continues throughout the game. The exception is the first serve:
 - To minimize the advantage of being the first service team, only one player on the service team (the player on the right side of the court) serves on the first turn. When the first server has a fault, the next serve goes to the player in the right/even court of the opposite team.
- Calling the Score:
 - The score should be called as three numbers.
 - Proper sequence for calling the score is: server score, receiver score, then, for doubles only, the server number: 1 or 2.
 - To start a match, the score will be called as: zero - zero – two (because the second server is on the opposing team).
- The server number (1 or 2) applies for that service turn only and may change throughout the game. The player in the right court when the team is serving is the first server for that service turn only. The next time that the team gets their serve back, it may be the other player in the right court, and that player will be the first server for that service turn. Beginning players often mistakenly assume that players keep the same server number throughout the game.
- When the serving team's score is even (2,4,6...) the player who was the first server in that game for that team will be in the right-side court when serving or receiving. When the serving team's score is odd (1,3,5...) that player will be in the left-side court when serving or receiving.